

Curriculum Map Class 1 - 2017-18

	Autumn - Through the Keyhole/Once upon a Toy	Spring - Whatever the weather/Where shall we go?	Summer - Ready, Steady Grow
English	Labels lists and captions Stories with Familiar settings Traditional and Fairy stories Instructions Stories with familiar settings	Recounts, Dictionary work and Information texts	Recount(Fact and fiction) Traditional and Fairy stories Pattern and Rhyme Poems on a theme
Maths	Number and place value Word problems Measures Shape and space	Number and place value Grouping and Sharing Word problems Measures Shape and space Fractions	Number and place value Grouping and Sharing Word problems Measures Shape and space Fractions Data handling
Science	Seasonal changes - observe changes across the four seasons Everyday materials - identify and name a variety of everyday materials. Describe the simple physical properties of a variety of everyday materials.	Seasonal changes - observe changes across the four seasons Ourselves - identify and name and say which part of the body is associated with each sense.	Seasonal changes - observe changes across the four seasons Plants - identify and name plants. Describe the basic structure. Animals - Identify and name a variety of common animals that are carnivores, herbivores and omnivores.
History	Houses and homes - how we used to live Animals at war How toys have changed	History of the railway George Stephenson - significant figure in history	
Geography	Seasonal weather Houses and homes	Name and locate continents and oceans. Seasonal weather Arctic environment	Seasonal weather Compass points Simple Grid reference
Music	Playing instruments Singing/performance	Singing Simple composition Listening to music	Singing Combining sounds
Art and design	Line drawing/watercolour houses Sketching a Teddy Christmas Art Sewing	Mixed media Penguins Extending Sketching skills Winter pastel trees Clay tiles weaving	Underground art Perspective Focus on Andy Warhol Van Gogh Sunflowers
Computing	We are treasure hunters - create and debug simple programmes	We are painters - manipulate and create images using a paint programme We are collectors - Collect, organise and store images. Save and retrieve	We are celebrating - keyboard skills. Combine image and text.

		information.	
PE	Perform dances using simple movement patterns	Developing balance, agility and co-ordination	Participate in team games, developing simple tactics for attacking and defending
RE	Creation story Christmas	Jesus as a friend Easter - Palm Sunday	Shabbat Chanuka
PHSCE	Circle time New beginnings Getting on and falling out	Circle time Going for goals Good to be me	Relationships Changes